PURCHASE

STEP 1 - CHOOSE LOT

Decide which lot best suits your needs and check availability with a Sales Agent.

STEP 2 - CONTRACT OF SALE

In order to prepare the Contract of Sale, we require full details of the buying entity (full names and address OR business / trust name and address), along with your chosen Settlement Agent. We will confirm these details with you, along with the lot number and sale price before preparing the paperwork. The lot is taken off the market upon receipt of the signed contract documents. The Contract of Sale is based on the standard Match contract, as drafted by our solicitors.

STEP 3 - NOTICE OF ACCEPTANCE

Once you have signed the Contract of Sale, we will formally accept and send you a formal notice of acceptance with a copy of the signed contract to your email address, then forward the original signed contract to your Settlement Agent.

STEP 4 - DEPOSIT

From the date of acceptance you are required to transfer the deposit amount into the nominated Trust Account within the agreed timeframe as per the Contract of Sale.

STEP 5 - LAND SETTLEMENT

The land will be settled 10 Business Days after titles are issued as per the Contract of Sale. Should you have any queries regarding what is required from you at settlement, we recommend that you contact your Settlement Agent.

STEP 6 - START-UP MEETING

You will be invited to attend your start-up meeting with the builder to sign the Build Contract for your M/32 Terrace Home. General queries may be asked and answered here, along with information on the upgrade process.

STEP 7 - PRE-START MEETING

Once the Build Contract is signed, the necessary permits, licenses and insurances will then be sought. Once received, a Pre-Start Meeting can then be arranged dedicated to discussing any potential upgrades you may want to proceed with.

STEP 8 - BUILD PROCESS

Following the completion of your meetings a deposit will be required prior to any works commencing. The remainder of the build price will be paid in installments as set out in the Build Contract.